

## Flanderwell Primary School Design and Technology End of Year 2



At the end of year two I will know and remember...

## Mechanisms - Wheels and Axles - A moving car

- I can distinguish between fixed and freely moving axles.
- I know that the chassis is the base frame of a wheeled vehicle.
- I know and understand the technical vocabulary... axle, dowel, axle holder, chassis, free axle, fixed axle
- I can develop, model and communicate ideas through drawings and mock-ups with card and paper
- I can use simple finishing techniques suitable for the product I am creating.
- I can evaluate by discussing how well it works in relation to the purpose and the user and whether it meets design criteria.

## <u>Food – Design, make and evaluate a</u> <u>vegetable couscous</u>

- I understand where a range of vegetables come from.
- I understand and use principles of a healthy and varied diet to prepare dishes.
- I can generate initial ideas and design criteria through investigating a variety of vegetables.
- I can use simple utensils and equipment to e.g. peel, cut, slice, squeeze, grate and chop safely.
- I can evaluate my ideas and finished products against my design criteria, including intended user and purpose.

## **Textiles- Design and make a Rescue Flag**

- I can punch, staple and join fabric.
- I can sew with a running stitch and an over stich.
- I know and understand the technical vocabulary... template, finish, mock-up, suitable, running, overstich, stapling.
- I can design a functional and appealing product for a chosen user and purpose.
- I can select from and use a range of tools and equipment to perform practical tasks such as marking out, cutting, joining and finishing.
- I can evaluate my final products against my original design criteria.